

# Bladder Type Hydropneumatic Accumulators – HBR Series

## Top Repairable

### Technical Features:

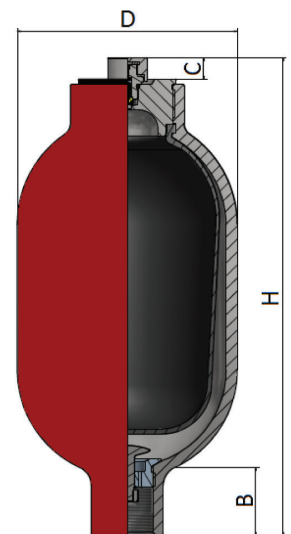
- Maximum working pressure (PS): 350 bar  
 Test Pressure (PT): PS x 1,43 / 1,3 / 1,5  
 Body: forged steel, sand and painted  
 Standard nitrogen valve: 5/8" UNF  
 Working temperature (TS): -20°C ÷ +80°C  
 Standard bladder: can be used with mineral oils and non corrosive fluids  
 Installation: horizontal / vertical (nitrogen valve upward)  
 Compression ratio:  
 - recommended: P2/P0 = 2.5  
 - maximum: P2/P0 = 4  
 Mechanical life: the number of cycles is inversely proportional to the increase of the compression ratio. For pulsation dampener applications, the nitrogen value must be from 60% to 80% of the working pressure also in relation with the type of pump and the working temperature.  
 Special execution:  
 - Outside epoxy painted as per standard FOX procedure or as project specification  
 - Internal lining in different materials  
 - Bladders in HNBR, EPDM, FPM  
 - Connection with flange SAE 3000 – SAE 6000, ANSI B16.5 or UNI/DIN  
 - Special connection on request  
 - Execution with nitrogen/poppet valve in inox

Article No.	Max Pressure Bar	Nitrogen Volume Litre	Hydraulic Connection	Price
<b>HBR4</b>	350	4	1 1/4" BSP-F	<b>PRICE ON REQUEST</b>
<b>HBR6</b>	350	6	1 1/4" BSP-F	<b>please contact our sales team for a quote on your next accumulator project</b>
<b>HBR10</b>	350	10	1 1/4" BSP-F	
<b>HBR20</b>	350	18.5	2" BSP-F	
<b>HBR35</b>	350	33.5	2" BSP-F	
<b>HBR50</b>	350	49	2" BSP-F	<b>sales@isisfluid.com 01608 645755</b>

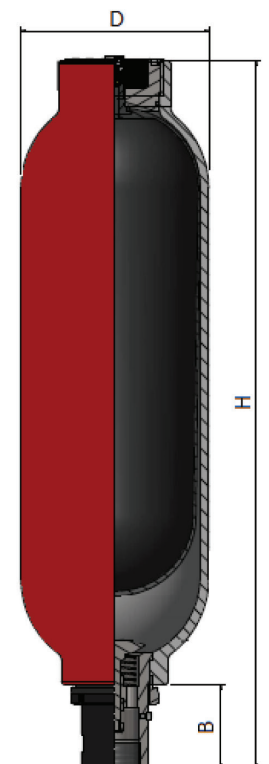
Article No.	Max N2 precharge Bar	H mm	D mm	B mm	Hydraulic Connection	Max Flow Lt./Min	Weight Kg	Draw No.
<b>HBR4</b>	230	350	168.5	54	1 1/4" BSP-F	400	16	1
<b>HBR6</b>	230	480	168.5	54	1 1/4" BSP-F	350	19.5	1
<b>HBR10</b>	230	735	168.5	54	1 1/4" BSP-F	300	36	1
<b>HBR20</b>	230	850	223	105	2" BSP-F	600	53	2
<b>HBR35</b>	230	1400	223	105	2" BSP-F	540	84	2
<b>HBR50</b>	230	1990	223	108	2" BSP-F	500	115	2



ACCUMULATORS



Drawing 1



Drawing 2